PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2003

Application or Docket Number

010 700 72 AA

CLAIMS AS FILED - PART I SMALL ENTITY OTHER T										THAN	
			(Column	1)	(Colu	mn 2)	TYPE		OR	SMALL	ENTITY
TOTAL CLAIMS			12			<u> </u>	RATE	FEE	1	RATE	FEE
FOR			NUMBER FILED		NUMB	ER EXTRA	BASIC FI	385.00	OR	BASIC FEE	770.00
TOTAL CHARGEABLE CLAIMS			12 minus 20=		* 0		X\$ 9=		OR	X\$18=	-
INDEPENDENT CLAIMS			Y mi	nus 3 =	*	1	X43=		OR	X86=	36
MU	ILTIPLE DEPEN	NDENT CLAIM P	RESENT				+145=		OR	+290=	1
* If the difference in column 1 is less than				zero, enter "0" in column 2			TOTAL		OR	TOTAL	256
CLAIMS AS AMENDED - PART II										OTHER	THAN
		(Column 1)		(Colum	nn 2)	(Column 3)	SMALI	ENTITY	OR	SMALL	ENTITY
AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGHE NUME PREVIO PAID F	BER USLY	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		=	X\$ 9=		OR	X\$18=	
	Independent	*	Minus			=	X43=		OR	X86=	
Ĺ	FIRST PRESE	NTATION OF MI	JUI IPLE DEF	PENDENT	CLAIM		+145=		OR	+290=	-
							TOTA ADDIT. FE		OR	TOTAL ADDIT. FEE	
		(Column 1)		(Colum	n 2)	(Column 3)	ADDITE		•	7.0011.1221	
AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGHE NUME PREVIO PAID F	BER USLY	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		=	X\$ 9=		OR	X\$18=	
	Independent	*	Minus	***		=	X43=		OR	X86=	
L	FIRST PRESE	NTATION OF MU	JLTIPLE DEF	PENDENT	CLAIM		+145=		OR	+290=	
							TOTA ADDIT. FEI		OR	TOTAL ADDIT. FEE	
		(Column 1)	1	(Colum	n 2)	(Column 3)	ADDIT: 1 CI			ADDII. 1 EE	
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHE NUMB PREVIO PAID F	ER USLY	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		= .	X\$ 9=		OR	X\$18=	
	Independent	*	Minus	***		=	X43=		OR	X86=	
L	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM							1			-
							+145=		IOR I	+290=	
**	f the "Highest Nui	mn 1 is less than th mber Previously Pa mber Previously Pa	id For" IN THIS	S SPACE is	less than	20, enter "20."	+145= TOTAL ADDIT. FEE	·	OR OR	+290= TOTAL ADDIT. FEE	